

# Family Cup & Handicap Tournament RULES 2017

## RULES OF PLAY

- LTA rules of play will apply.
- Matches will be best of 3 sets. No tie-break in any set, & the first to six wins the first two sets (i.e. it can be 6-5, 6-5). If the match goes into a third, deciding set, it must be won by a clear margin of 2 games (i.e. 7-5, 8-6 etc.).

## APPLICATION OF HANDICAPS

- Please refer to the Handicap table and the explanation and examples which accompany this.
- Where there is an "odd" handicap (e.g. minus15-love, love-15), you should start the game serving into the receiver's left-hand court so that when you reach love-all or 15-15 the service is into the receiver's right-hand court (i.e. the normal way round).

## ARRANGING MATCHES AND PLAYER AVAILABILITY

- As soon as you know who your opponent(s) is/are, contact them without delay to arrange a mutually agreeable date for your match. Expiry dates of rounds are shown on the tournament sheets and will only be moved in exceptional circumstances at the discretion of the Tournament Referee.
- *If you know that you will be unavailable to play in the next round, you must scratch on match point, if you are winning.*
- Finalists must be available to play from 1.00pm on Saturday 15<sup>th</sup> July.

## COURTS

- Matches should be played on Classic clay unless (a) they are either occupied or unplayable or (b) both pairs are happy to play on the Astroturf.
- Matches must not be arranged on Club Nights.

## BALLS

- Both players/pairs should bring a set of balls suitable for playing a match.

## DISPUTES/FAILURE TO PLAY MATCHES

- Pairs may be scratched, at the referee's discretion, if they fail to play their matches by the specified time or are unavailable to complete their next match.
- *If one player/pair is unable to continue due to injury or other circumstances, then their opponents may claim the match unless both parties agree for a continuance at a later date, providing the tournament time-table permits.*
- The Referee's decision on all matters relating to the tournament is final.

## QUESTIONS

- If you have any questions or require a decision on any matter, please contact a member of the tournament committee:

Jon Pittham (referee): 07766 183253

## APPLICATION OF HANDICAPS (Handicap Tournament & Family Cup)

- Depending on the relative handicaps
  - a) If both pairs have the same handicap, they both play off scratch (i.e. love all)
  - b) Plus Handicap - one pair receives points in certain games (i.e. starts on +15, +30)
  - c) Minus Handicap - one pair owes points in certain games (i.e. starts on -15, -30)
  - d) A combination of b) and c). One pair starts on "plus" and the other on "minus" in certain games
  - e) The handicaps may be different in each game but the pattern will be repeated every six games.
- You play off the difference in handicaps if both pairs have "plus" handicaps or if one pair is off a "plus" handicap and the other has a zero or "scratch" handicap (i.e. the stronger pair plays off scratch). The resulting handicap for the difference can be looked up on the table.
- You play off the difference in handicaps per game if both pairs have "minus" handicaps, or if one pair has a "minus" handicap and the other has a "scratch" handicap (i.e. the weaker pair plays off scratch). The resulting handicap for the difference can be looked up on the table.
- A pair with a "minus" or "owe" handicap starts on "-15-0" or "-30-0" in each game, where the handicap applies according to the table. See example below:

**Team 1: Handicap is -4**

**Team 2: Handicap is -8**

**This would give a net handicap of -4 for Team 2:**

<b>Team 1:</b>	0	0	0	0	0	0
<b>Team 2:</b>	-15	0	-15	0	-15	-15

- A pair with a "plus" or "receive" handicap start on 15-0 or 30-0 in each game where the handicap applies according to the table. See example below:

**Team 1: Handicap is +8**

**Team 2: Handicap is +3**

**This would give a net handicap of +5 for Team 1:**

<b>Team 1:</b>	+15	+15	+15	+15	0	+15
<b>Team 2:</b>	0	0	0	0	0	0

- If one pair has a "minus" handicap and one a "plus" handicap, handicaps are played as given in the table per game (i.e. neither goes to scratch). Example as below:

**Team 1: Handicap is -7**

**Team 2: Handicap is +4**

**This would be played as:**

<b>Team 1:</b>	-15	-15	-15	-15	-30	-15
<b>Team 2:</b>	+15	+15	0	+15	0	+15

- At the start of each set revert to "Game 1"

## HANDICAP TABLE

<u>Handicap</u>	<u>Game 1</u>	<u>Game 2</u>	<u>Game 3</u>	<u>Game 4</u>	<u>Game 5</u>	<u>Game 6</u>
- 12	-30	-30	-30	-30	-30	-30
- 11	-30	-15	-30	-30	-30	-30
- 10	-30	-15	-30	-15	-30	-30
- 9	-30	-15	-30	-15	-30	-15
- 8	-15	-15	-30	-15	-30	-15
- 7	-15	-15	-15	-15	-30	-15
- 6	-15	-15	-15	-15	-15	-15
- 5	-15	0	-15	-15	-15	-15
- 4	-15	0	-15	0	-15	-15
- 3	-15	0	-15	0	-15	0
- 2	0	0	-15	0	-15	0
- 1	0	0	0	0	-15	0
0	0	0	0	0	0	0
+ 1	0	+15	0	0	0	0
+ 2	0	+15	0	+15	0	0
+ 3	0	+15	0	+15	0	+15
+ 4	+15	+15	0	+15	0	+15
+ 5	+15	+15	+15	+15	0	+15
+ 6	+15	+15	+15	+15	+15	+15
+ 7	+15	+30	+15	+15	+15	+15
+ 8	+15	+30	+15	+30	+15	+15
+ 9	+15	+30	+15	+30	+15	+30
+ 10	+30	+30	+15	+30	+15	+30
+ 11	+30	+30	+30	+30	+15	+30
+ 12	+30	+30	+30	+30	+30	+30